

Mech Commander 2

| | | | | | | | | | | | | | | | |
|---------------------|---------------------|-------------------|----|----|----|----|----|----|------------------|-----|-----|-----|-------|--------|-------|
| Menu / Pause Esc | Key Shortcuts F1 | Normal View F2 | F3 | F4 | F5 | F6 | F7 | F8 | Objectives F9 | F10 | F11 | F12 | Druck | Rollen | Pause |
|---------------------|---------------------|-------------------|----|----|----|----|----|----|------------------|-----|-----|-----|-------|--------|-------|

| | | | | | | | | | | | | | | | |
|---------------|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|--------------------------|------------|------------|-----------------------|------------|
| Compass ^` | Define Recall Group Q | Define Recall Group W | Define Recall Group E | Define Recall Group R | Define Recall Group T | Define Recall Group Z | Define Recall Group Y | Define Recall Group U | Define Recall Group I | Define Recall Group O | Define Recall Group P | ? _ β - | ' + ' = | Stop / Hold Fire ← | |
| Tab | | | Visible Units E | | | | | | Mech Info I | | | | * | | |
| Caps | Ammo Conserv. A | Short Range Attak D | | Force Fire F | Guard G | Hold Position H | Jump J | | Long Range Attak K | | | Ö ; | Ä ' / | # | Chat Enter |
| Shift | > \ | Y Z | X | Fire from Position C | Special Command V | B | N | Medium Range Attak , | : < | : > | - ? | - / | | Shift | |
| Strg | | Alt | Run | | | | | | | | | | AltGr | | Strg |

| | | |
|-------|------------|----------------------|
| Einfg | Pos1 | Power Up Bild ↑ |
| Entf | Eject Ende | Power down Bild ↓ |

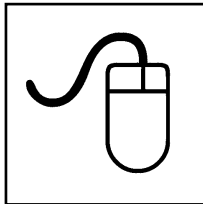
| | | | |
|-----|-------------------|-----------------|---------------|
| Num | Sensor Probe / | Air Strike * | Zoom Out - |
| 7 | Aim at Head 8 | 9 | Zoom In + |
| 4 | Aim at Arms 5 | 6 | |
| 1 | Aim at Legs 2 | 3 | |
| 0 | . | | Enter |

| | | |
|---------------------|---------------------|----------------------|
| | Camera Forward ↑ | |
| Camera to Left ← | Camera Back ↓ | Camera to Right → |

| | | |
|---------------------|------------------|----------------------|
| | Camera Up ↑ | |
| Rotate to Left ← | Camera Down ↓ | Rotate to Right → |

deutsches Tastaturlayout / english keyboard layout

| | |
|-------|---|
| Shift | + |
|-------|---|



Move: Move View
LMB: Select / Action / Attak
RMB: Center View on Point