

Star Trek Deep Space 9: The Fallen

Menu Esc	Communi- cator F1	Tricorder F2	SIMMS F3	Res- pirator F4	Quick Load F5	Quick Save F6	F7	F8	Screen- shot F9	F10	Screen Gamma F11	F12	Druck	Rollen	Pause Pause
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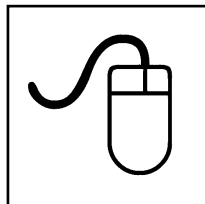
command console ^`	Type 2 Phaser 1	Phaser Rifle 2	Photon Mines 3	Grenade Launcher 4	Disrupter Rifle 5	Polaron Pulse Rifle6	Shock Rifle 7	Plasma Thrower 8	EMP Cannon 9	Fists 'N' Feet 0	Phaser Modul. - Ü [Phaser Modul. + =	←		
Mini System Console Tab	Q	Forward W	E	R	Tricorder T	Z Y	U	I	Show Objectives O	P	Previous Item Ü [Next Item +]	Activate Item Enter		
Caps	Strafe Left A	Back S	Strafe Right D	F	G	Hypo- spray H	J	K	L	Turn Left Ö ;	Turn Right Ä ' #	Activate Item Enter			
Walk Slowly Shift	> \	Y Z	X	Crouch/ Dive C	Run V	B	N	M	Strafe Left ,	Strafe Right .	- ?	- /	Shift		
Primary Fire Strg	Alternate Fire Alt	Jump / Climb Up										AltGr			Strg

Einfg	Pos1	Bild ↑
Look Up Entf	Center View Ende	Look Down Bild ↓

	Forward ↑	
Turn Left ←	Back ↓	Turn Right →

Num	/	*	-
7	8	9	
4	5	6	+
1	2	3	
0		Crouch/ Dive ,	Enter

deutsches Tastaturlayout / english keyboard layout



Move: Look Around
LMB: Primary Fire
RMB: Alternate Fire
MMB: Holster Weapon
Wheel: Select Weapon

TRICORDER (when activated from Inventory)
Key
 Ctrl or Left Mouse Button
 Alt or Right Mouse Button
Function
 Toggle top-down and 3d scanning modes
 Hold down key/button to analyze an object highlighted in tricorder scan view

more keyboard layouts:
keycard.mogelpower.de