

# Strike Commander

Skip Intro Esc	Front View F1	Chase View F2	Left View F3	Right View F4	Rear View F5	Outside View F6	Target View F7	Ground Camera F8	Victim View F9	Weapon Camera F10	F11	F12
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Druck	Rollen	Pause
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Speed Selection →

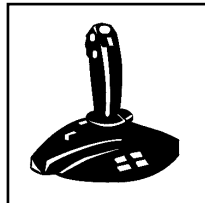
° ^ `	MIT 1 1	MIT 2 2	MIT 3 3	MIT 4 4	MIT 5 5	After-burner 1 6	After-burner 2 7	After-burner 3 8	After-burner 4 9	After-burner 5 0	? - β -	' + ' =	←
Game Time Acceleration Tab	Q	Weapon Select W	Eject E	Radar R	Target Select T	Target Track Z Y	U	I	Operations O	Pause P	Previous Radar Ü [	Next Radar + ]	
Caps	Auto Pilot A	Speed Convers. S	Damage D	Flaps F	Gun Sight G	H	Joystick Calibrate J	K	Landing Gear L	Ö ;	Ä ' #	Enter	
Shift	> \	Y Z	Exit Game X	Communications C	Game Version V	Brakes B	Navigation N	Music Toggle M	Left Rudder ,	Right Rudder .	- ? - /	Shift	
Strg	Alt	Fire Selected Weapon										AltGr	Strg

Einfg	Pos1	Bild ↑
Entf	Ende	Bild ↓

Num	/	*	-
7	8	9	
4	5	6	+
1	2	3	
0	.		Enter

	DOWN	
LEFT	UP	RIGHT

deutsches Tastaturlayout / english keyboard layout



**Button #1 - Fire Selected Weapon**  
**Button #2 - Panning Mode (Hold Button, then move joystick for pan)**

**CHEATS taken from [dlh.net]**  
 You can leave out missions by doing the following: press [ALT]-[O] in the cockpit to go to the options menu, choose GAMEPLAY and then CONTINUE. The computer now begins in the next mission.  
  
 HexCheat:  
 Buy as many rockets and bombs as you can carry. Save teh game. Now load the savegame into the hex editor and change the offset 190hex to 00. Now the purchase has been cancel, but only the financial part of it.

more keyboard layouts:  
[keycard.mogelpower.de](http://keycard.mogelpower.de)