

Civilization

Esc	City Status F1	Military Advisor F2	Intelligen. Advisor F3	Attitude Advisor F4	Trade Advisor F5	Science Advisor F6	World Wonders F7	Top 5 Cities F8	Civilizat. Score F9	World Map F10	F11	F12
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Druck	Rollen	Pause
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Map cursor on/off Tab	Quit Game Q	Wait W	E	Build Road R	Toggle Units T	Z Y	Unload Ship U	Agricultur Improv. I	O	Pillage Pollution P	Ü [* +]	Choose menu option Enter
Caps	A	Sentry S	Disband D	Build Fortress F	Go To G	Home Help H	J	K	L	Ö ;	Ä ' ,	#	Choose menu option Enter
Shift	> \	Y Z	X	Center Map C	Sound off/on V	Found New City B	N	Industrial Improv. M	: <	: >	- ?	- /	Shift
Strg		Alt	Choose menu option / No orders									AltGr	Strg

Eingf	Pos1	Bild ↑
Entf	Ende	Bild ↓

Num	/	*	-
7	Map Up 8	9	
Map Left 4	5	Map Right 6	+
1	Map Down 2	3	
0	,	.	Enter

	Unit Up ↑	
Unit Left ←	Unit Down ↓	Unit Right →

deutsches Tastaturlayout / english keyboard layout

CHEATS taken from [dlh.net]

You can activate the cheat mode by holding down [Shift][5][6], then [Enter] or left mouse button. The cheat mode allows you to see the whole world, change anything in all the cities in the world and do all the other stuff mentioned in the next text.

Settler cheat:

The way it works is that, when you tell a settler unit to do something (build a road, mines or irrigation, for example), and you have at least one other unit that still hasn't been moved (blinking), you can go back to the settler unit, click on it to start it blinking again (click on its icon in the box that comes up when you click on the unit), and then press R, M, or I to start the settler working again. Then you go back and click on the settler again and hit R, M or I while it's blinking, and you keep doing that until the improvement is built (you can tell it's done when, when you click the unit, the icon in the box no longer has a letter on top of it). This works best when you have the "end of turn" feature on, and of course you shouldn't move other units until you're done with the settler. If you do this right, you can get your settlers to build anything you want in just one turn (normally it takes 2 to 12 turns)!!

more keyboard layouts:
keycard.mogelpower.de